



DESIGNING INTERGENERATIONAL COMMUNITIES

LESSONS FROM THE LAF-FUNDED "ENGAGEMENT BY DESIGN" RESEARCH PROJECT



1.0 LA CES CEU (HSW)



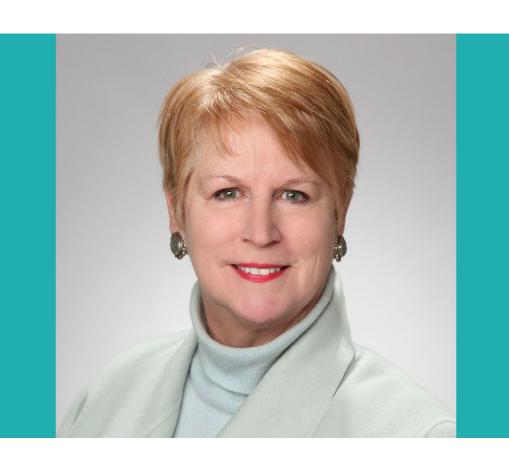
- Link to quiz in the chat + follow-up email
- 1.0 PDH (HSW) issued upon completion of 10-question quiz with a score of at least 75%
- Retakes allowed
- Certificate will be emailed within 2 weeks

LANDSCAPE ARCHITECTURE FOUNDATION

INCREASE the INFLUENCE and MPACT of landscape architects

- 501(c)(3) nonprofit based in Washington, DC
- Invested over \$3 million in research since 1986
- Awarded over \$2 million in scholarships to over
 650 students since 1986
- Awarded \$905,000 to 49 professionals to support innovation and leadership since 2017
- Cultivating the next generation of leaders by investing in landscape architects

LAF DEB MITCHELL RESEARCH GRANT



- 1 award of \$25,000
- Research projects that are relevant and impactful for the professional practice of landscape architecture
- Principal Investigator must be trained as a landscape architect
- Grant period: 12 to 18 months
- Pre-proposals due December 1; full proposals from shortlisted applicants due March 1

APPLICATIONS NOW OPEN!

PRESENTERS



Chanam Lee, PhD
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Landscape Architecture and Planning
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Sinan Zhong & Chanam Lee

Texas A&M University





Webinar Schedule



- Project Presentation Chanam Lee and Sinan Zhong(25 minutes)
- Expert Panel Discussion Galen Newman, Erja Portegijs,
 Yixiao Liu, Mark Maldonado, and Rodney Harrell (20 minutes)
- Q&A (12 minutes)

Panel Discussion







Team



Principal Investigators: Sinan Zhong and Chanam Lee

Project Partners:

- Expert/Professional Advisory Board: 12 members including practicing professionals in landscape architecture and content experts from landscape architecture, urban planning, land development, gerontology, public health, psychology, and park and recreation
- Participating Research Centers at Texas A&M University: Center for Population Health and Aging + Center for Health Systems and Design
- Community Partners: 10+ local senior-serving centers/associations/organizations

Advisory Board Members



Marcia Ory Regents & Distinguished Professor, School of Public Health



Galen Newman Professor, College of Architecture



Kenneth Hurst Assistant Professor of the Practice, College of Architecture



Sherry Ahrentzen Professor Emeritus, College of Design, Construction and Planning



Eria Portegiis Associate Professor



Mark Maldonado Senior Principal of Stantec



Timothy Early Associate Professor of the Practice, College of Architecture



Heather Lench Professor, College of Arts & Sciences



Scott Shafer Professor, College of Agriculture & Life Sciences



Andy Hong Assistant Professor. College of Architecture + Planning



Ray Pentecost Professor of the Practice. College of Architecture



Yixiao Liu Founder and Principal of Tracing Paper LLC

Graduate Students



Yeankyoung HahmPhD student, School of
Architecture



Haoyue Yang
PhD candidate, School of
Architecture



Na Wang MLA student, School of Architecture



Laurel Curran
PhD candidate, School of
Public Health

Recent Graduate



Xi Chen
PhD, School of
Architecture





Please complete this 1-min survey if interested in continuing this conversation!



iCAT.HealthyAgingTexas.org

Contents



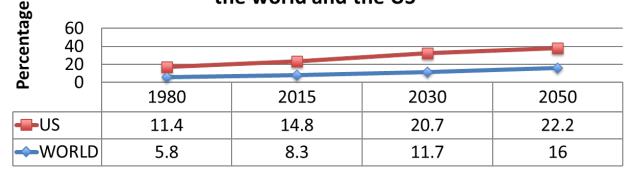


1. Background

The US has a higher percentage of the population aged 65 and over compared to the world average.

The estimated population aged 65 and over in the US will **almost double** from 47.6 million in 2015 to 86.5 million in 2050, corresponding to an increase in this age group from 14.8% to 22.2% of the US population.

Percentage of the population aged 65 and over in the world and the US



Percentage aged 60 years or older: 2015 30% or more 10 to <30% <10%

Populations are getting older

#yearsahead

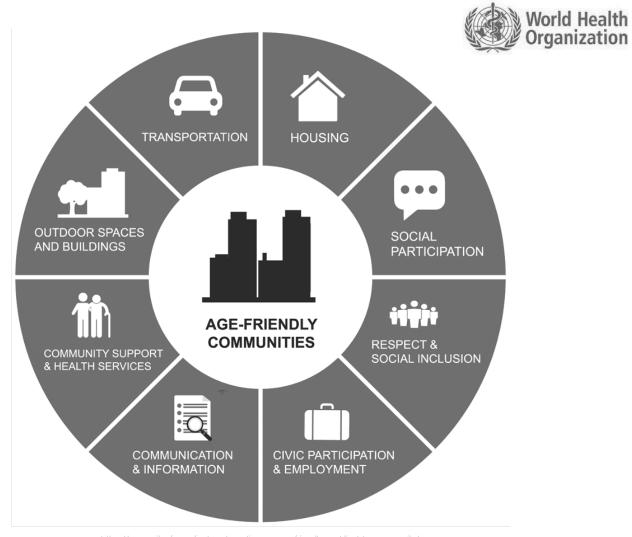
Ageing and Health

Source: United Nations (2015)

1. Background

Eight Domains of Age-friendliness

- (1) Outdoor spaces and buildings
- (2) Transportation
- (3) Housing
- (4) Social participation
- (5) Respect and social inclusion
- (6) Civic participation and employment
- (7) Communication and information
- (8) Community and health services



https://www.cityofsanrafael.org/creating-an-age-friendly-and-livable-community,

NEGATIVE: SICK, FRAGILE, POOR, INACTIVE...



POSITIVE: WISE, HEALTHY, HAPPY, ACTIVE...



Those with more positive self-perceptions of aging live an average of **7.5 years**longer than those with less positive self-perceptions of aging.

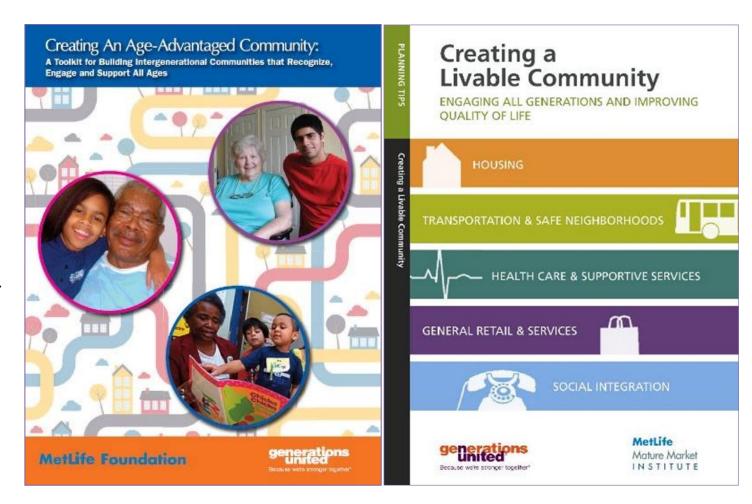


1. Background

Intergenerational Community

A place with policies, programs, practices, and settings that can

- (1) support the basic necessities/needs (e.g. health, education) of all residents,
- (2) promote interaction, exchange, and cooperation among different generations, and
- (3) provide opportunities for all generations to share their talents and support each other.



1. Background

Importance of Intergenerational Interactions

- 24 peer reviewed journal articles published 2000-19
- Empirical and quantitative studies in the US

Intergenerational Interactions

Older Adults' Health-related Outcomes

Health Outcomes

Physical Health

- Functional capacity/performance
- Function limitation
- CTRA gene expression

Social Relationship

- Social support
- Social isolation
- Social tie

Psychosocial Health

- Generativity
- Depression
- Executive function and memory
- Brain activity/volume
- Psychological well-being

Quality of Life/Well-being

Health Behaviors

Physical Activity

- Walking
- Other types of physical activity
- Total physical activity
- Sedentary activity

Social Interaction

Zhong, S., Lee, C., Foster, M. J., & Bian, J. (2020). Intergenerational communities: A systematic literature review of intergenerational interactions and older adults' health-related outcomes. Soc Sci Med, 264, 113374. doi:10.1016/j.socscimed.2020.113374

2. Objectives



To identify key elements of intergenerational communities and their social and health benefits. Specific objectives are as follows.

- 1. Engagement by Design: Identify design/planning strategies to create intergenerational communities
- **2. Social Benefits:** Examine how intergenerational communities promote intergenerational interactions and social/age equity
- **3. Health Benefits:** Examine perceived physical, mental, and emotional health benefits of intergenerational communities/interactions for older adults and children
- **4. Design Guide:** Develop an evidence-based design guide, the Intergenerational Community Assessment Tool (iCAT), to promote the development of intergenerational communities and places



Data + Results

3. Literature Review

Environmental Predictors of Social Outcomes

- 64 peer reviewed journal articles
- Significant environmental predictors
 - Neighborhood safety
 - General neighborhood characteristics
 - Housing
 - Transportation
 - Land uses or destinations
 - Natural or green spaces
 - Development permits
- The design and social programming of the built environment need to facilitate both active and passive interactions, where older adults can choose to be active participants or passive viewers of their neighborhood happenings.

The Role of Neighborhood Environments in Older Adults' Social Relationships and Social Interactions: A Systematic Review

Sinan Zhong *, Jiahe Bian *, Xi Chen *, Laurel Curran *, & Chanam





CONCLUSIONS

- Significant environmental predictors include neighborhood safety, overall neighborhood characteristics, housing, transportation, land uses or destination natural or green spaces, and development permits.
- As older adults are more vulnerable to environmental challenges and spend most of their time at home and in their neighborhood, further effort is needed to create an inclusive, walkable, accessible, and livable neighborhood environment that can foster social engagement among older adults.

RECOMMENDATIONS

- The design and social programming of the built environment need to facilitate both active and passive interactions, where older adults can choose to be active participant or passive viewers of their neighborhood happenings.
- It is important to consider and respect various local and regional contexts wher implementing policy and/or environmental interventions at different locations.
- Developing cultural competence in research and practice can help mitigate aging and health inequalities among older adults.



377 US experts

Nov. 2022 - Jan. 2024

- Architecture (37%)
- Landscapearchitecture (33%)
- Urban planning (27%)
- Others (3%)

Category	Description	Frequency	%
Age	Younger adults	262	74.6
(n = 351)	Older adults (65+)	89	25.4
Sex	Male	198	55.5
(n = 357)	Female	159	44.5
	Bachelor's degree	48	13.0
Education	Master's degree	136	36.9
(n = 369)	Professional degree	61	16.5
	Doctorate degree	124	33.6
Race and ethnicity	Non-Hispanic White	267	74.2
(n = 360)	Others	93	25.8
Employer classification	Academic/university	251	68.0
(n = 369)	Professional	118	32.0
For-profit vs nonprofit	For-profit	151	41.1
(n = 367)	Nonprofit	216	58.9
	West	90	24.1
US Regions	South	146	39.0
(n = 374)	Midwest	76	20.3
,	Northeast	62	16.6



Intergenerational Communities in the Future

59% reported an increasing future demand within the next five years.

Ancillary Dwelling Units

73% reported a significant current demand.

67% reported an increasing future demand within the next five years.

Compared to Age Restricted Communities

80% indicated that intergenerational communities support more diverse **social** activities.

74% indicated that intergenerational communities support more diverse **physical activities**.

69% indicated that intergenerational communities support **mental health** better.

COMMUNITY CHARACTERISTICS that promote intergenerational activities

Percentage of experts who scored each feature or destination as "very important" for promoting older adults' in-person social interactions with children.

★ Walkability: 87%

Benches or other places to rest: 81%

Shared outdoor open spaces within small residential clusters: 77%

Lighting along streets and in public places: 69%

Diverse and mixed housing options: 63%

Outdoor thermal comfort: 59%

Diverse and mixed land uses: 59%

🚴 Bikeability: 25%



DESTINATIONS that promote intergenerational activities

Percentage of experts who scored each feature or destination as "very important" for promoting older adults' in-person social interactions with children.

Recreational

Intergenerational parks with facilities for people of all ages: 92%

Parks or open spaces: 88%

Playgrounds with facilities for people of all ages: 77%

 \bigcirc Outdoor fitness or sports facilities: 32%

Entertainment facilities (e.g. movie theatre, concert hall): $\frac{28\%}{}$

Outdoor water features: 27%

Indoor fitness or sports facilities: 21%



DESTINATIONS that promote intergenerational activities

Percentage of experts who scored each feature or destination as "very important" for promoting older adults' in-person social interactions with children.

Institutional

Child and senior friendly clusters: 76%

Community centers: 73%

Libraries: 67%

Religious destinations: 55%

Elementary schools: 54%



DESTINATIONS that promote intergenerational activities

Percentage of experts who scored each feature or destination as "very important" for promoting older adults' in-person social interactions with children.

Commercial and Daily Services

 \square Daily shopping and service destinations: 51%

Restaurants or cafes with outdoor seating: 39%

Bookstores: 30%

Pharmacies or drug stores: 24%

Outdoor malls or shopping centers: 16%

Indoor malls or shopping centers: 14%



Data + Results

3. Expert Survey

DESTINATIONS that promote intergenerational activities

Percentage of experts who scored each feature or destination as "very important" for promoting older adults' in-person social interactions with children.

Transportation and Other Amenities

* | †

Restrooms open to the public: 67%

Public transportation: 62%



STREETS AND SIDEWALKS important for intergenerational activities

Percentage of experts who scored each feature or destination as "very important" for promoting older adults' in-person social interactions with children.

Safe crossing: 83%

Sidewalks with benches: 80%

Sidewalks with street trees: 80%

Lively streets with high-quality streetscape: 69%

Multi-purpose trails/paths (off road) safe from traffic: 59%

Bike lanes safe from traffic: 42%

Streets with landscaped buffer: 40%

Streets with green median island: 24%



Data + Results

3. Expert Survey

AESTHETICS AND THERMAL COMFORT important for intergenerational activities

Percentage of experts who scored each feature or destination as "very important" for promoting older adults' in-person social interactions with children.

Shade from buildings or trees*: 80%

Litter free: 50%

緣

Attractive natural sights: 49%

Attractive buildings/homes: 33%



SOCIAL FACTORS that promote intergenerational activities

Percentage of experts who scored each feature or destination as "very important" for promoting older adults' in-person social interactions with children.

Sense of community: 84%

Parent's attitudes toward older adults: 70%

Intergenerational programs: 68%

Social support: 67%

Safety from crime: 67%

Safety from traffic: 67%

Diversity of age groups: 65%

Social cohesion: 63%

Children's attitudes toward older adults: 58%





41 US experts

January - July 2023

Employed the **4Ps**framework
of social marketing (Singh,
2012) to guide a deductive
analysis of the interview
data.

- Product
- Price
- Place
- Promotion

Singh, M. (2012). Marketing mix of 4P's for competitive advantage. IOSR Journal of Business and Management, 3(6), 40-45.

ategory	Description	Frequency	%
Age	Younger adults	23	60.5
(n = 38)	Older adults (65+)	15	39.5
Sex	Male	27	65.9
(n = 41)	Female	14	34.1
	Bachelor's degree	7	17.1
Education	Master's degree	14	34.1
(n = 41)	Professional degree	7	17.1
	Doctorate degree	13	31.7
Race and ethnicity	Non-Hispanic White	29	70.7
(n = 41)	Others	12	29.3
Employer classification	Academic/university	26	63.4
(n = 41)	Professional	15	36.6
Area of expertise	Built Environments	36	90.0
(n = 40)	Others	4	10.0
-	West	8	19.5
US Regions	South	14	34.1
(n = 41)	Midwest	7	17.1
,	Northeast	12	29.3



WHAT is an intergenerational community?

Most expert interviewees said something along the lines of...

"An intergenerational community is a place where **people of all** ages have opportunities to live, work, play, learn, and rest together."

WHY is an intergenerational community important?

Experts said that intergenerational communities can improve mental, physical, and social health and wellbeing.

Product: Benefits and positive outcomes



Benefits for older adults (# of experts)

100	Social	 Improved connectivity/cohesion Learning from youth Awareness of cultural trends 	 Transmission of knowledge and Variety of activity options Diverse expression and thinking 	2
**	Mental Health	 Reduced loneliness Societal engagement Enjoyment Prevention of cognitive decline Sense of value 	 13 • Increased energy 12 • Lovingkindness (reciprocal) 12 • Distraction from health ailments 9 • Reduced depression 9 • Redirected attention 	8 2 2 2 1
入	Physical Health	Maintenance of physical activity	5	
*	Receiving Assistance	Personal careGrocery shopping	4 • Learning technology	2
ri I	Providing Assistance	Educating children	3 • Childcare	2

Product: Benefits and positive outcomes



Benefits for children (# of experts)

- Skills	 Learning from adults (wisdom, knowledge, experience, history, etc.) Development of emotional and social skills 	 Boost in self-esteem/confidence 3 Guidance on life decisions 1
Exposure	 Exposure to different life stages Understanding of different life perspectives 	16 • Sense of community 5 6 • Fulfillment of curiosity 2
Caring	 Receiving care/support Receiving patient interest and affection 	10 • Receiving a sense of security 2

Price: Risks or concerns



Risks for older adults (# of experts)

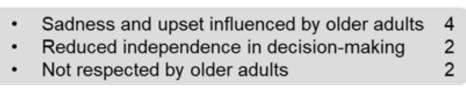
Risks for children (# of experts)



Threat from youth

Target of crime







Behavioral

Development

Criminal danger from older adults (strangers)

Enforcing older adults' culture or philosophy Development of spoiled behavior

Modeling of bad behavior

Place: Environmental design



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Place for Interaction

•	Public	place/shared	open	space

- Resting places (with shade, benches, tables, etc.)
- Proximity between spaces used by older adults and children

24	•	Semi-private space		10
26	•	Inviting environment		3

Sufficient space to avoid conflict



Walkable & Accessible Environment

- Accessibility to open/shared space
- Proximity/walkable distance
- Barrier free
- Connected amenities/neighborhood
- Ample sidewalks and pedestrian pathways

22 •	Walkable distance between generation	9

- 19 specific developments
- 14 Access to quality education
- 13 Predictable and navigable street grid
- 11 Access by health service (ambulance)



Diverse & Inclusive Community Design

- Universal design accommodating all generations and abilities
- Diverse transportation options
- · Mixed land use
- Inclusive spaces

- 15 Integrated eatery and activity area 6
- Community plan concept (e.g.,
- 12 complete neighborhood) 3
- 2 High density 2

Place: Environmental design



Housing	Diverse housing optionsAffordable living cost	13 • Interactive housing layout (e.g., front porch, intergenerational cohousing)
Ambient Environment	Plan for weather conditionGood acoustic environment	11 • Thermal comfort 2
Aesthetically Pleasing Place	Aesthetic qualities	9 • Well-maintained 2
Safety and Security	 Good visibility for navigation and safety Safe public space Well-lit area Safety from vehicles 	 8 • Sense of security 8 • Privacy 7 • Secure building 6

Promotion: Personal, social, programmatic, and political strategies



Interpersonal factors (# of experts)

Community

Program



,	Stigma/cultural norms
,	Volunteering/work

olunteering/work	
pportunities	

20	•	Ageism
44	•	Local culture

•	Diverse programming options	16	•	Exclusive programming	4
	Institutional connections to the community	4.5		Unwelcoming institution	

•	Organized/facilitated interaction
---	-----------------------------------

•	Organizational	support

•	Community	engagement	in	programmin	(
---	-----------	------------	----	------------	---

10		Onwelcoming institution	•
14	•	Comprehensive/diverse	
8		program	`
0	•	Systems/policies	



Family/friend network

5

Promotion: Personal, social, programmatic, and political strategies



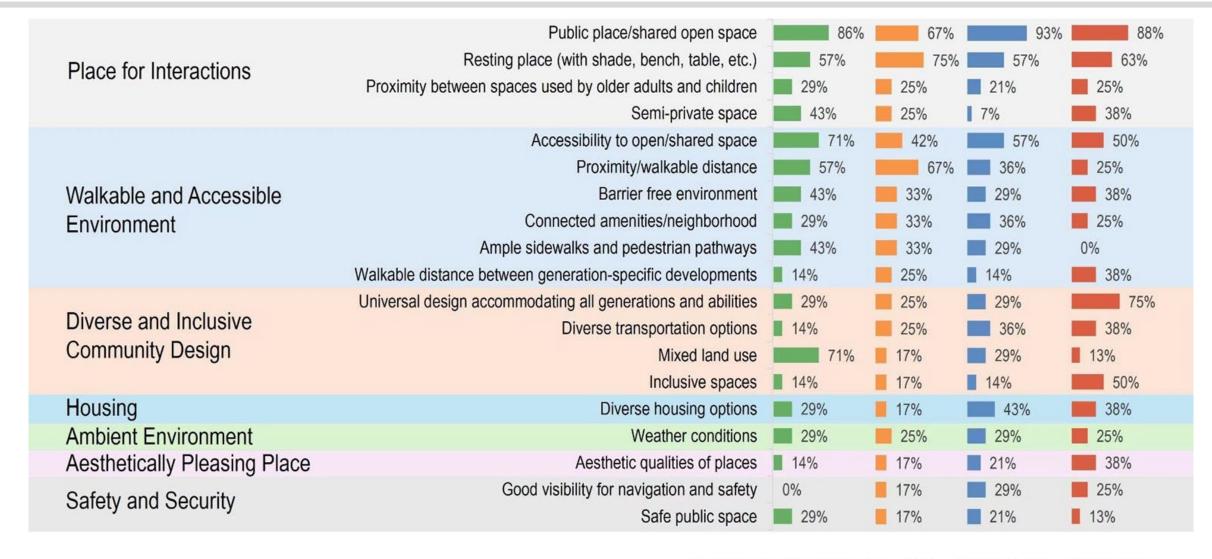
Intrapersonal factors (# of experts)

	Sociocultural Difference	•	Difference in culture/interest	12			
e <	Personal Attitude	•	Specific interaction preference Social trust Fear/anxiety towards interactions	8 5 4	•	Shyness/stiffness Inability to prevent harm from children	4 3
2	Personal Ability	•	Economic constraints Physical limitations	6 5	•	Personality differences in privacy preferences Imbalance in activities	4 2



■ West (%)

■ South (%)



■ Midwest (%)
■ Northeast (%)

3. Parent Survey



1,149 valid responses from parents

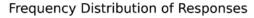
November 14, 2023 - January 4, 2024 36 ISDs (12 metropolitans and 24 micropolitans)

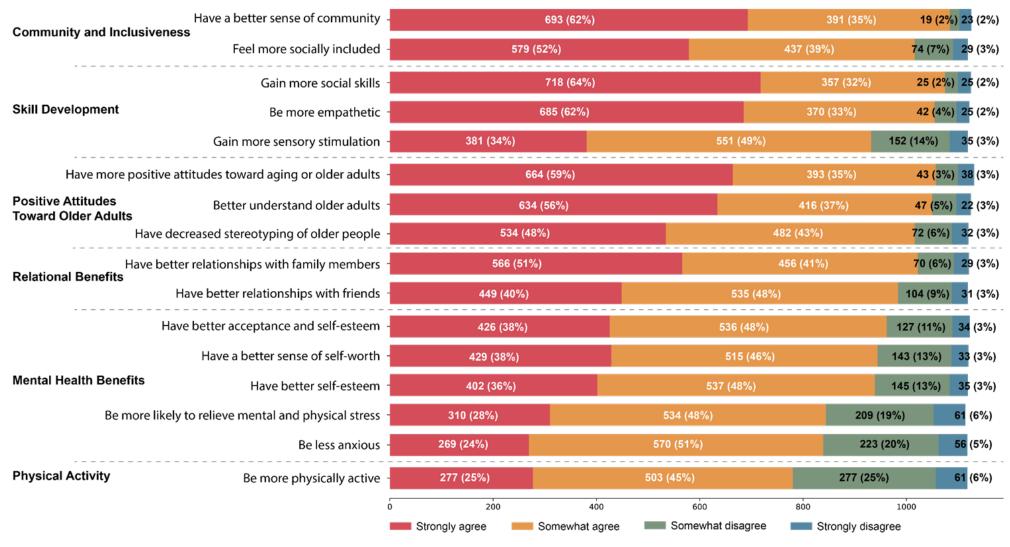
Parents/Guardians							
Demographic Information	Mean (SD)	Min-Max					
Age	40.63 (7.08)	25-72					
	Frequency	(%)					
Sex (Female)	1,016	89.12					
Hispanic/Latino/Spanish Origin	324	28.45					
Relationship to Child							
Mother	1,009	87.97					
Father	118	10.29					
Education							
High School or Lower	153	13.41					
Some College	225	19.72					
Associate Degree	120	10.52					
Bachelor's Degree	341	29.89					
Master's Degree or Higher	302	26.47					

Children							
Category	Mean (SD)	Min-Max					
Age	10.79 (2.10)	4-15					
The number of siblings	1.65 (1.34)	0-10					
Weight (lbs)	72.83 (27.31)	28-161					
Height (in)	53.11 (6.77)	35-71					
	Frequency	(%)					
Sex (Girl)	546	47.69					
Grade							
Kindergarten	110	9.58					
Grade 1	155	13.50					
Grade 2	132	11.50					
Grade 3	152	13.24					
Grade 4	170	14.81					
Grade 5	201	17.51					
Grade 6	228	19.86					
Hispanic, Latino, or Spanish origin	404	35.25					



3. Parent Survey Perceived Benefits of Intergenerational Interactions

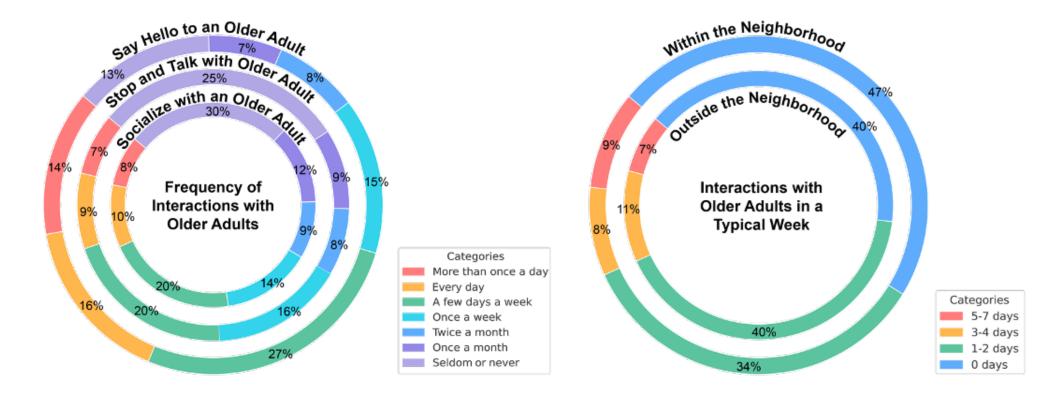




3. Parent Survey Children's Interactions with Older Adults



- 27% of children say hello to older adults a few days a week, while 30% do so daily or multiple times a day.
- 25% of children seldom or never stop to talk with older adults.
- 30% of children seldom or never socialize with older adults at home or in places like restaurants and shopping areas.
- 53% of children interact with older adults at least once a week within the neighborhood. 60% of children interact with older adults outside the neighborhood at least weekly.



3. Parent Survey Places Supporting Intergenerational Interactions



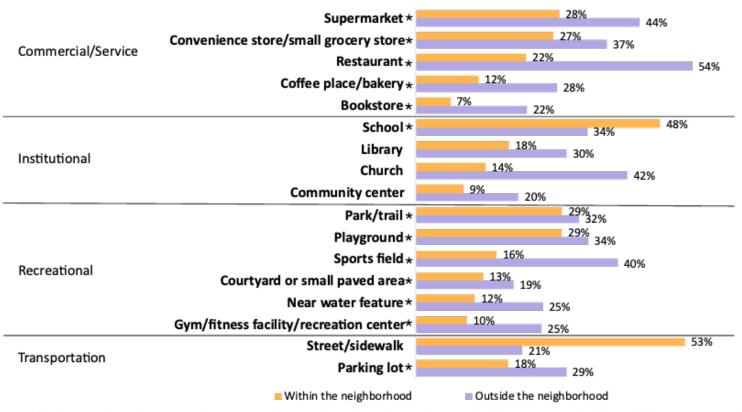
Within the neighborhood:

- streets/sidewalks (53%)
- schools (48%)
- parks/trails (29%)
- playgrounds (29%)

Outside the neighborhood:

- restaurants (54%)
- supermarkets (44%)
- churches (42%)

Places Where Child Interacts with Older Adults at Least Once a Month



Note: * indicates that differences between indoor and outdoor places where a child interacts with older adults are statistically gnificant.

4. Design Guide and Concept



Guiding Principles for Designing Intergenerational Communities



Provide diverse housing options and locate major destinations within easy walking distance

- Retail and services
- Schools
- Community centers
- Religious destinations (e.g. churches)
- Parks or open spaces
- Fitness or sports facilities
- Entertainment facilities



Ensure universal access to buildings, facilities, and outdoor spaces

- ADA accessibility
- Nonslip walking surface



Build active and playful places for people of all ages

- Parks and open spaces
- Multipurpose trails/paths
- Playgrounds for people of all ages



Make public transportation accessible for all

- Transit stops with benches and shelters
- Sidewalks and crosswalks

4. Design Guide and Concept



Guiding Principles for Designing Intergenerational Communities

5



Ensure streets and sidewalks are safe, walkable, and sociable

- Lively streets with high-quality streetscapes
- Sidewalks with benches, street trees, and pedestrian signage and lighting
- Safe crossings (e.g., clear markings, signals)
- Bike lanes safe from traffic
- Streets with green median island
- Streets with landscaped buffers



Enhance a sense of place and aesthetics

- Unique, attractive green infrastructure and facilities
- Attractive buildings/homes



Promote outdoor thermal comfort

- Shade from trees and buildings
- Urban form to ensure proper air and wind circulation
- Materials and colors to reduce surface and air temperature

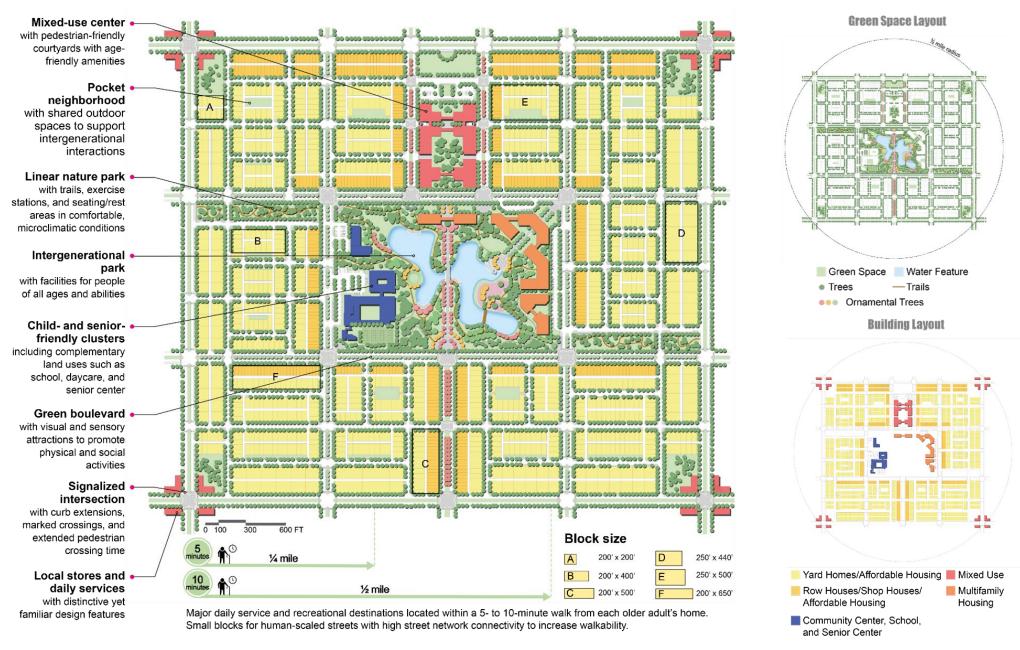




Build safe environments through design

- Clear wayfinding and visual surveillance
- Traffic-calming devices
- Well-maintained pedestrian facilities

Intergenerational Community Concept Plan



5. iCAT





Design a "NEW" community or site:



Evaluate an "EXISTING" community or site:









at-checklist

Please use the iCAT-checklist if you are designing a "NEW" community or site.

Provide Diverse Housing Uptions and Locate Major Destinations within Easy Walking Distance
This community provides diverse housing options (e.g., cohousing, accessory or ancillary dwelling unit, multigenerational home, senior apartment) to support intergenerational living.
This community has affordable housing available to older adults and people with disabilities.
This community includes small residential clusters, such as pocket neighborhoods, with shared outdoor spaces to support social interactions across different generations.
Generation-specific places (e.g., childcare centers and senior housing or nursing home) are located within a walkable distance from each other.
Major destinations in this community (e.g., park, shop, and school) are located within a walkable distance from residences.



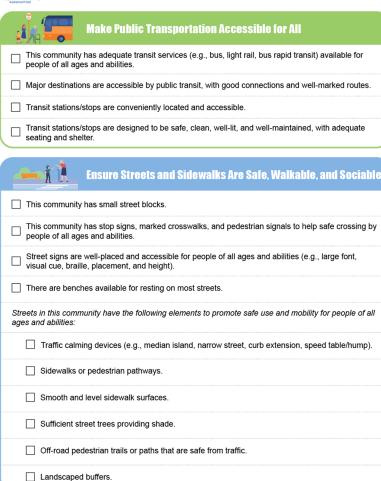


Build Active and Playful Places for People of All Ages

This community has an adequate number of the following places available to support social interactions:

- Indoor public places (e.g., church, restaurant, coffee shop, ice cream store, grocery store, library, book store, community center).
- $\begin{tabular}{ll} \hline Outdoor public places (e.g., park, trail, community garden, plaza, playground, school campus, alley, cul-de-sac, bus stop/shelter). \\ \hline \end{tabular}$
- U Outdoor semi-private spaces (e.g., common space within an apartment complex, shared courtyard, community garden, community swimming pool).
- Outdoor resting places (with shade, bench with armrest and backrest, table, etc.).
- This community has places (e.g., park, community center, library, senior center, school, church) that can support program-based intergenerational interactions
- (e.g., intergenerational gardening, intergenerational learning, intergenerational exercise).







Enhance a Sense of Place and Aesthetics
This community has:
☐ A lot of mature trees.
Many attractive natural sights (e.g., landscape, view).
Many other interesting sights (e.g., historic building, landmark, public art).
Many pleasant sensory attractions (e.g., sound of nature, fragrant tree/flower).
Promote Outdoor Thermal Comfort
The community design (e.g. building, amenity, and space layout) contributes to improving thermal comfort of pedestrians, especially children and older adults.
The vegetation and materials (e.g., shade tree, cool material, green roof, porous paver) used for infrastructure or amenities help mitigate potential negative impacts of local weather conditions (e.g., heat, cold, rain).
Build Safe Environments through Design
☐ There is good visibility enhancing both navigation and safety in this community.
Streets and public places are well lit at night.
Pedestrians and cyclists can be easily seen by people from:
Front porches or yards of residential properties.
☐ Inside the building via windows or doors.
Other public places nearby.

Please use the iCAT-community if you are evaluating a larger community environment.

OVERALL RATING On a scale of 1-										
	Low								-	High
1 Environmental support for intergenerational interactions	1	2	3	4	5	6	7	8	9	10
2 Walkability	1	2	3	4	5	6	7	8	9	10
3 Safety	1	2	3	4	5	6	7	8	9	10
4 Thermal comfort	1	2	3	4	5	6	7	8	9	10
5 Maintenance & Cleanliness	1	2	3	4	5	6	7	8	9	10
6 Aesthetics	1	2	3	4	5	6	7	8	9	10

A	. T	HIRD PLACES					
			Strongly disagree	Somewhat disagree	Somewhat agree	Strongly agree	Not sure or N/A
1		is community has an adequate number of the following aces available to support social interactions:					
	а	Indoor public places (e.g., church, restaurant, coffee shop, ice cream store, grocery store, library, book store, community center).					
	b	Outdoor public places (e.g., park, trail, community garden, plaza, playground, school campus, alley, cul-de-sac, bus stop/shelter).					
	С	Outdoor semi-private spaces (e.g., common space within an apartment complex, shared courtyard, community garden, community swimming pool).					
	d	Outdoor resting places (with shade, bench with armrest and backrest, table, etc.).					
2	Οι	utdoor third places in this community are:					
	а	Safe (e.g., well-lit, easily visible, free from stray dog, hostile stranger, and fall hazard).					
	b	Accessible (e.g., walkable distance from residence, meeting ADA guidelines, following universal design principles).					
	С	Easy to navigate (e.g., clear roadway hierarchy, visual cue, landmark, clear and well-placed signage).					
3	ho	eneration-specific places (e.g., childcare center and senior using or nursing home) are located within a walkable stance from each other.					
4	libi pro	is community has places (e.g., park, community center, orary, senior center, school, church) that support ogram-based intergenerational interactions g., gardening, learning, exercise).					

xxicat				
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Intergenerational Community	_	•		,

B. HOUSING

1	This community provides diverse housing options (e.g., cohousing, accessory or ancillary dwelling unit, multigenerational home, senior apartment) to support intergenerational living.					
2	This community has affordable housing available to older adults and people with disabilities.					
;	Housing is well-constructed and well-maintained.					
4	This community includes small residential clusters, such as pocket neighborhoods, with shared outdoor spaces to support social interactions across different generations.					
	NALVADILITY					
	C. WALKABILITY					
		Strongly <u>dis</u> agree	Somewhat disagree	Somewhat agree	Strongly agree	Not sure or N/A
1	This community has small street blocks.					
	This community has small street blocks. This community has stop signs, marked crosswalks, and/or pedestrian signals to ensure safe crossing by people of all ages and abilities.					
2	This community has stop signs, marked crosswalks, and/or pedestrian signals to ensure safe crossing by people of all					
3	This community has stop signs, marked crosswalks, and/or pedestrian signals to ensure safe crossing by people of all ages and abilities. Street and other signs are well-placed and accessible for people of all ages and abilities (e.g., large font, visual cue,					
3	This community has stop signs, marked crosswalks, and/or pedestrian signals to ensure safe crossing by people of all ages and abilities. Street and other signs are well-placed and accessible for people of all ages and abilities (e.g., large font, visual cue, braille, placement, and height).					
3	This community has stop signs, marked crosswalks, and/or pedestrian signals to ensure safe crossing by people of all ages and abilities. Street and other signs are well-placed and accessible for people of all ages and abilities (e.g., large font, visual cue, braille, placement, and height). Most streets have sidewalks.					

This community has adequate transit services (e.g., bus, light rail, bus rapid transit) available for people of all ages and

Strongly Somewhat Somewhat Strongly Not sure disagree disagree agree or N/A



3 This community is generally free from excessive noise.

Pedestrians are NOT exposed to excessive exhaust fumes (from car, bus, industrial land use, etc.).

). AESTHETICS					· ·
		Strongly disagree	Somewhat disagree	Somewhat agree	Strongly agree	Not sure or N/A
1	There are a lot of mature trees.					
2	There are many attractive natural sights (e.g., landscape, view).					
3	There are many other interesting sights (e.g., historic building, landmark, public art).					
4	There are many pleasant sensory attractions (e.g., sound of nature, fragrant tree/flower).					
5	This community is generally free from litter.					
6	This community is well-maintained.					
•	. AMBIENT ENVIRONMENT					
	. AMDIENT ENVIRONMENT					
		Strongly disagree	Somewhat disagree	Somewhat agree	Strongly agree	Not sure or N/A
1	The community design (e.g., building, amenity, and space layout) contributes to improving thermal comfort of pedestrians, especially children and older adults.					
2	The vegetation and materials (e.g., shade tree, cool material, green roof, porous paver) used for infrastructure or amenities help mitigate potential negative impacts of local weather conditions (e.g., heat, cold, rain).					





Please use the iCAT-park if you are evaluating a park.

OVERALL RATING On a scale of 1										
	Low									High
1 Environmental support for intergenerational interactions	1	2	3	4	5	6	7	8	9	10
2 Walkability	1	2	3	4	5	6	7	8	9	10
3 Safety	1	2	3	4	5	6	7	8	9	10
4 Thermal comfort	1	2	3	4	5	6	7	8	9	10
5 Maintenance & Cleanliness	1	2	3	4	5	6	7	8	9	10
6 Aesthetics	1	2	3	4	5	6	7	8	9	10

A	. P	ARK PLACES AND AMENITIES					
			Strongly disagree	Somewhat disagree	Somewhat agree	Strongly agree	Not sure or N/A
1		is park has an adequate number of the following available support social interactions:					
	а	Social places (e.g., picnic area, playground, community garden, amphitheater, open field).					
	b	Resting places (with shade, bench with armrest and backrest, table, etc.).					
	С	Other amenities (e.g., walking path, multipurpose trail, exercise station, public toilet).					
2	Thi	is park is:					
	а	Safe (e.g., well-lit, easily visible, free from stray dog, hostile stranger, and fall hazard).					
	b	Accessible (e.g., walkable distance from residence, meeting ADA guidelines, following universal design principles).					
	С	Easy to navigate (e.g., clear roadway hierarchy, visual cue, landmark, clear and well-placed signage).					
3	COV	neration-specific places/amenities (e.g., playground, vered seating area, senior-friendly exercise space) are ated within a walkable distance from each other.					
4	tha	is park has places (e.g., playground, community garden) it support program-based intergenerational interactions g., gardening, learning, exercise).					

/	7							
XXX	2	a	ŧ	_	p	a	r	k

i	B. ACCESSIBILITY					
		Strongly disagree	Somewhat disagree	Somewhat agree	Strongly agree	Not sure or N/A
1	This park is well-connected with nearby destinations such as shops and schools. $ \\$					
2	Nearby streets have pedestrian and bicycle facilities (e.g., sidewalk, bike lane, marked crosswalk) providing easy access to this park by people of all ages and abilities.					
0	C. AESTHETICS					
		Strongly disagree	Somewhat disagree	Somewhat agree	Strongly agree	Not sure or N/A
1	There are a lot of mature trees.					
2	There are many attractive natural sights (e.g., landscape, view, flower, wildlife).					
3	There are many other interesting sights (e.g., pavilion, landmark, public art).					
4	There are many pleasant sensory attractions (e.g., sounds of nature, fragrant trees/flowers). $ \label{eq:final_control} $					
5	This park is generally free from litter.					
6	This park is well-maintained.					
	. AMBIENT ENVIRONMENT					
		Strongly disagree	Somewhat disagree	Somewhat agree	Strongly agree	Not sure or N/A
1	The park design (e.g., building, amenity, and space layout) contributes to improving thermal comfort of park users, especially children and older adults.					
2	The vegetation and materials (e.g., shade tree, cool material, porous paver, covered shelter) used for park amenities help mitigate potential negative impacts of local weather conditions (e.g., heat, cold, rain).					
3	This park is generally free from excessive noise.					
4	Park users are NOT exposed to excessive exhaust fumes (from car, bus, etc.)					

iCAT-STREET





Please use the iCAT-street if you are evaluating a street segment.

OVERALL RATING On a scale of 1							t char			
Low										High
Environmental support for intergenerational interactions	1	2	3	4	5	6	7	8	9	10
2 Walkability	1	2	3	4	5	6	7	8	9	10
3 Safety	1	2	3	4	5	6	7	8	9	10
4 Thermal comfort	1	2	3	4	5	6	7	8	9	10
5 Maintenance & Cleanliness	1	2	3	4	5	6	7	8	9	10
6 Aesthetics	1	2	3	4	5	6	7	8	9	10

A. SIDEWALKS AND AMENITIES							
			Strongly disagree	Somewhat disagree	Somewhat agree	Strongly agree	Not sure or N/A
1		s street has an adequate number of the following available support social interactions:					
	а	Social places (e.g., plaza, street cafe, street vendor).					
	b	Resting places (with shade, bench with armrest and backrest, table, etc.).					
	С	Other facilities and amenities (e.g., sidewalk, walking trail, bike lane, bike rack, transit station).					
2	Thi	s street is:					
	а	Safe (e.g., well-lit, easily visible, free from stray dog, hostile stranger, and fall hazard).					
	b	Accessible (e.g., meeting ADA guidelines, following universal design principles).					
	С	Easy to navigate (e.g., clear and well-placed signage, visual cue).					
3	are	ces and amenities (e.g., playground, covered seating a, senior-friendly exercise space) accommodating erent generations are closely located along this street.					



B. STREET DESIGN

1		is street has the following to promote safe use and mobility people of all ages and abilities:					
	а	Traffic calming devices (e.g., median island, narrow street, curb extension, speed table/hump).					
	b	Marked crosswalks.					
	С	Sidewalks or pedestrian walkways.					
	d	Smooth and level sidewalk surface.					
	е	Sufficient street trees providing shade.					
	f	Off-road pedestrian trails or paths that are safe from traffic.					
	g	Landscaped buffers.					
	C. A	ESTHETICS					
	C. A	ESTHETICS	Strongly <u>dis</u> agree	Somewhat <u>dis</u> agree	Somewhat agree	Strongly agree	Not sure or N/A
		ESTHETICS ere are a lot of mature trees on this street.					
	l Th						
1	Th Th vie	ere are a lot of mature trees on this street.					
1	Th vie	ere are a lot of mature trees on this street. ere are many attractive natural sights (e.g., landscape, w) along this street. ere are many other interesting sights (e.g., historic	disagree				
1 2 3	Th vie	here are a lot of mature trees on this street. Here are many attractive natural sights (e.g., landscape, ew) along this street. Here are many other interesting sights (e.g., historic lidling, landmark, public art) along this street. Here are many pleasant sensory attractions (e.g., sounds of	disagree				
1 2 3	The view of the transfer of th	tere are a lot of mature trees on this street. Here are many attractive natural sights (e.g., landscape, landswape) along this street. Here are many other interesting sights (e.g., historic liding, landmark, public art) along this street. Here are many pleasant sensory attractions (e.g., sounds of ture, fragrants trees/flowers) along this street.	disagree				

7 Buildings and amenities along this street are well-maintained.



Strongly Somewhat Somewhat Strongly Not sure disagree disagree agree agree or N/A

0	. AMBIENT ENVIRONMENT					
		Strongly disagree	Somewhat disagree	Somewhat agree	Strongly agree	Not sur or N/A
1	The street design (e.g., layout, orientation, width) contributes to improving thermal comfort of pedestrians, especially children and older adults.					
2	The vegetation and materials (e.g., shade tree, cool material, porous paver) used for street amenities help mitigate potential negative impacts of local weather conditions (e.g., heat, cold, rain).					
3	Pedestrians on this street are NOT exposed to excessive exhaust fumes (from car, bus, industrial land use, etc.).					

E. TRAFFIC SAFETY					
	Strongly disagree	Somewhat <u>dis</u> agree	Somewhat agree	Strongly agree	Not sure or N/A
Pedestrians are NOT exposed to excessive vehicular traffic along this street.					
2 The speed of traffic on this street is usually slow (20mph).					
Most drivers do NOT exceed the posted speed limit while driving on this street.					



İntergenerational Community Assessment Tool

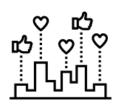
For questions or comments, please contact Dr. Sinan Zhong at zsn198838@tamu.edu.



Key Takeaway #1

Intergenerational communities are successful when the *physical environment* is designed to *promote diverse opportunities for people to interact.*

- ☐ Possible types of interactions:
 - ☐ 1-to-1
 - ☐ Group
 - Passive participation







Key Takeaway #2

Interactions can be structured or unstructured (i.e., programmed or happenstance), but some level of programming is key to facilitating lasting connections.

■ May require human or nonhuman facilitators (e.g. planned activities, organizational partnerships)



Key Takeaway #3

Intergenerational communities result from a combination of

- 1. Individual thoughts, beliefs, attitudes, and actions
- 2. Interpersonal interactions
- 3. Organizational policies and programming
- 4. Community attitudes and culture
- 5. Environmental design (aesthetics, accessibility, & proximity)







This is reminiscent of the socioecological model



Intergenerational communities are walkable, accessible, opportunity-rich places that promote physical, mental, and social wellbeing for all.

WHY does it matter?

Intergenerational communities improve...

- 1. Knowledge exchange
- 2. Cognitive engagement
- 3. Mutual support
- 4. Opportunities to share interests
- 5. Social connection
- 6. Sense of value to society



Intergenerational communities are walkable, accessible, opportunity-rich places that promote physical, mental, and social wellbeing for all.

The **physical environment** might have...

- 1. <u>Diverse recreational destinations</u> with structured and unstructured activities
- 2. Clear <u>sight lines</u>, a variety of <u>seating</u> options, <u>autonomy</u> for active or passive engagement
- 3. Zoning that promotes mixed-use development
- 4. Developers who plan ahead and prioritize <u>proximity</u> <u>between age-specific destinations</u>
- 5. Designers who prioritize universal design principles

WHAT does it look like?

The **social environment** might have...

- 1. <u>Community organizations</u> who collaborate to provide <u>opportunities</u> for people of all ages and abilities to participate in events and activities
- 2. <u>Volunteer opportunities</u> in care programs



The best intergenerational communities are created by diverse teams of passionate experts.

WHAT do they do?

They spend time doing the following:

- 1. Engage the community
- 2. Facilitate community interactions
- 3. Listen to what the community members want and need

WHO is on the team?

Teams likely show expertise in:

- 1. Design (architecture, landscape architecture, urban planning, etc.)
- 2. Engineering
- 3. Human/community health
- 4. Finance
- 5. Policy

Panel Discussion









Please complete this 1-min survey if interested in continuing this conversation!



iCAT.HealthyAgingTexas.org





DESIGNING INTERGENERATIONAL COMMUNITIES

